

**DHANALAKSHMI SRINIVASAN ENGINEERING COLLEGE  
PERAMBALUR – 621 212**

**DEPARTMENT OF INFORMATION TECHNOLOGY**

**QUESTION BANK**

**Subject: DIGITAL PRINCIPLES AND SYSTEM DESIGN**

**Branch : IT**

**Sem :III**

**Unit – I Boolean algebra and Logic Gates**

**Part A**

1. Find the hexadecimal equivalent of the decimal number 256
2. Find the octal equivalent of the decimal number 64
3. What is meant by weighted and non-weighted coding?
4. Convert A3BH and 2F3H into binary and octal respectively
5. Find the decimal equivalent of  $(123)_9$
6. Find the octal equivalent of the hexadecimal number AB.CD
7. Encode the ten decimal digits in the 2 out of 5 code
8. Show that the Excess – 3 code is self –complementing
9. Find the hexadecimal equivalent of the octal number 153.4
10. Find the decimal equivalent of  $(346)_7$
11. A hexadecimal counter capable of counting up to at least  $(10,000)_{10}$  is to be constructed. What is the minimum number of hexadecimal digits that the counter must have?
12. Convert the decimal number 214 to hexadecimal
13. Convert  $231.3_4$  to base 7
14. Give an example of a switching function that contains only cyclic prime implicant
15. Give an example of a switching function that for which the MSP form is not unique.
16. Express  $x+yz$  as the sum of minterms
17. What is prime implicant?
18. Find the value of  $X = A B C (A+D)$  if  $A=0$ ;  $B=1$ ;  $C=1$  and  $D=1$
19. What are 'minterms' and 'maxterms'?
20. State and prove Demorgan's theorem
21. Find the complement of  $x+yz$
22. Define the following : minterm and term
23. State and prove Consensus theorem
24. What theorem is used when two terms in adjacent squares of K map are combined?
25. How will you use a 4 input NAND gate as a 2 input NAND gate?
26. How will you use a 4 input NOR gate as a 2 input NOR gate?
27. Show that the NAND connection is not associative
28. What happens when all the gates in a two level AND-OR gate network are replaced by NOR gates?
29. What is meant by multilevel gates networks?
30. Show that the NAND gate is a universal building block
31. Show that a positive logic NAND gate is the same as a negative logic NOT gate
32. Distinguish between positive logic and negative logic
33. Implement AND gate and OR gate using NAND gate
34. What is the exact number of bytes in a system that contains (a) 32K byte, (b) 64M bytes, and (c) 6.4G byte?

35. List the truth table of the function:

$$F = x y + x y' + y' z$$

## Part B

1. (a) Explain how you will construct an (n+1) bit Gray code from an n bit Gray code

(b) Show that the Excess – 3 code is self -complementing

2. (a) Prove that  $(x1+x2).(x1'. x3'+x3) (x2' + x1.x3) =x1'x2$

(b) Simplify using K-map to obtain a minimum POS expression:

$$(A' + B'+C+D) (A+B'+C+D) (A+B+C+D') (A+B+C'+D') (A'+B+C'+D') (A+B+C'+D)$$

3. Reduce the following equation using Quine McClucky method of minimization  $F (A,B,C,D) = \_m(0,1,3,4,5,7,10,13,14,15)$

4. (a) State and Prove idempotent laws of Boolean algebra.

(b) using a K-Map ,Find the MSP from of  $F= \_(0,4,8,12,3,7,11,15) +\_d(5)$

5 (a) With the help of a suitable example ,explain the meaning of an redundant prime i implicant

(b) Using a K-Map, Find the MSP form of  $F= \_(0-3, 12-15) + \_d (7, 11)$

6 (a) Simplify the following using the Quine – McClusky minimization technique

$D = f(a,b,c,d) = \_(0,1,2,3,6,7,8,9,14,15)$ .Does Quine –McClusky take care of don't care conditions? In the above problem, will you consider any don't care conditions? Justify your answer

(b) List also the prime implicants and essential prime implicants for the above case

7 (a) Determine the MSP and MPS focus of  $F= \_(0, 2, 6, 8, 10, 12, 14, 15)$

(b) State and Prove Demorgan's theorem

8 Determine the MSP form of the Switching function

$$F = \_(0,1,4,5,6,11,14,15,16,17,20-22,30,32,33,36,37,48,49,52,53,56,63)$$

9. (a) Determine the MSP form of the Switching function

$$F (a,b,c,d) = \_(0,2,4,6,8) + \_d(10,11,12,13,14,15)$$

(b) Find the Minterm expansion of  $f(a,b,c,d) = a'(b'+d) + acd'$

10 Simplify the following Boolean function by using the Tabulation Method

$$F= \_(0, 1, 2, 8, 10, 11, 14, 15)$$

11 State and Prove the postulates of Boolean algebra

12 (a) Find a Min SOP and Min POS for  $f = b'c'd + bcd + acd' + a'b'c + a'bc'd$

13 Find an expression for the following function using Quine McClusky method

$$F= \_(0, 2, 3,5,7,9,11,13,14,16,18,24,26,28,30)$$

14 State and Prove the theorems of Boolean algebra with illustration

15 Find the MSP representation for

$$F(A,B,C,D,E) = \_m(1,4,6,10,20,22,24,26) + \_d (0,11,16,27)$$
 using K-Map method

Draw the circuit of the minimal expression using only NAND gates

16 (a) Show that if all the gates in a two – level AND-OR gate networks are replaced by NAND gates the output function does not change

(b) Why does a good logic designer minimize the use of NOT gates?

17 Simplify the Boolean function  $F(A,B,C,D) = \_m (1,3,7,11,15) + \_d (0,2,5)$  .if don't care conditions are not taken care, What is the simplified Boolean function .What are your comments on it? Implement both circuits

18 (a) Show that if all the gate in a two – level OR-AND gate network are replaced by NOR gate, the output function does not change.

(b) Implement  $Y = (A+C) (A+D') ( A+B+C')$  using NOR gates only

19 (a)  $F3 = f(a,b,c,d) = \_(2,4,5,6)$

$$F2 = f(a,b,c,d) = \_(2,3,,6,7)$$

$F1 = f(a,b,c,d) = \_(2,5,6,7)$  .Implement the above Boolean functions

(i) When each is treated separately and

(ii)When sharing common term

(b) Convert a NOR with an equivalent AND gate

20 Implement the Switching function whose octal designation is 274 using NAND gates only

- 21 Implement the Switching function whose octal designation is 274 using NOR gates only
- 22 (a) Show that the NAND operation is not distributive over the AND operation  
 (b) Find a network of AND and OR gate to realize  $f(a,b,c,d) = \sum m(1,5,6,10,13,14)$
- 23 What are the advantages of using tabulation method? Determine the prime implicants of the following function using tabulation method  
 $F(W,X,Y,Z) = \sum(1,4,6,7,8,9,10,11,15)$
- 23 (a) Explain about common postulates used to formulate various algebraic structures  
 (b) Given the following Boolean function  $F = A''C + A'B + AB'C + BC$   
 Express it in sum of minterms & Find the minimal SOP expression

## Unit – II Combinational Logic

### Part A

- How will you build a full adder using 2 half adders and an OR gate?
- Implement the switching function  $Y = BC' + A'B + D$
- Draw 4 bit binary parallel adder
- Write down the truth table of a full adder
- Write down the truth table of a full subtractor
- Write down the truth table of a half subtractor
- Find the syntax errors in the following declarations (note that names for primitive gates are optional):  

```
module Exmp1-3(A, B, C, D, F)
inputs A,B,C,
and g1(A,B,D);
not (D,B,A);
OR (F,B,C);
endmodule ;
```
- Draw the logic diagram of the digital circuit specified by  

```
module circ1 (A,B,C,D,F);
input A,B,C,D;
output F;
wire w,x,y,z,a,d;
and (x,B,C,d);
and y,a,C);
and (w,z,B);
or (z,y,A);
or (F,x,w);
not (a,A);
not (d,D);
endmodule
```
- Define Combinational circuits
- Define Half and Full adder
- Give the four elementary operations for addition and subtraction
- Design the combinational circuit with 3 inputs and 1 output. The output is 1 when the binary value of the inputs is less than 3. The output is 0 otherwise
- Define HDL
- What do you mean by carry propagation delay?
- What is code converter?
- Give short notes on Logic simulation and Logic synthesis
- What do you mean by functional and timing simulation?
- What do you mean by test bench?
- Give short notes on simulation versus synthesis
- Define half subtractor and full subtractor

## Part B

- 1 Design a 4 bit magnitude comparator to compare two 4 bit number
- 2 Construct a combinational circuit to convert given binary coded decimal number into an Excess 3 code for example when the input to the gate is 0110 then the circuit should generate output as 1001
- 3 Design a combinational logic circuit whose outputs are  $F1 = a'bc + ab'c$  and  $F2 = a' + b'c + bc'$
- 4 (a) Draw the logic diagram of a \*-bit 7483 adder  
(b) Using a single 7483, Draw the logic diagram of a 4 bit adder/sub tractor
- 5 (a) Draw a diode ROM, which translates from BCD 8421 to Excess 3 code  
(b) Distinguish between Boolean addition and Binary addition
- 6 Realize a BCD to Excess 3 code conversion circuit starting from its truth table
- 7 (a) Design a full sub tractor  
(b) How to it differ from a full sub tractor
- 8 Design a combinational circuit which accepts 3 bit binary number and converts its equivalent excess 3 codes
- 9 Derive the simplest possible expression for driving segment "a" through 'g' in an 8421 BCD to seven segment decoder for decimal digits 0 through 9 .Output should be active high (Decimal 6 should be displayed as 6 and decimal 9 as 9)
- 10 Write the HDL description of the circuit specified by the following Boolean function  
(i)  $Y = (A+B+C) (A'+B'+C')$   
(ii)  $F = (AB' + A'B) (CD'+C'D)$   
(iii)  $Z = ABC + AB' + A(D+B)$   
(iv)  $T = [(A+B) \{B'+C'+D'\}]$
- 11 Design 16 bit adder using 4 7483 ICs

## Unit – III Design with MSI Devices

### Part A

1. What is a decoder and obtain the relation between the number of inputs 'n' and outputs 'm' of a decoder?
2. Distinguish between a decoder and a demultiplexer
3. Using a single IC 7485 ; draw the logic diagram of a 4 bit comparator
4. what is decoder
5. What do you mean by encoder?
6. Write the short notes on priority encoder
7. What is multiplexer? Draw the logic diagram of 8 to 1 line multiplexer
8. What do you mean by comparator?
9. Write the HDL description of the circuit specified by the following Boolean function  $X = AB + ACD + BC'$
10. How does ROM retain information?
11. Distinguish between PAL and PLA
12. Give the classification of memory
13. What is refreshing? How it is done?
14. What is Hamming code?
15. Write a short notes on memory decoding
16. List the basic types of programmable logic devices
17. What is PAL? How it differ from PROM and PLA?
18. Write a short notes on – PROM, EPROM, EEPROM
19. How many parity bits are required to form Hamming code if message bits are 6?
20. How to find the location of parity bits in the Hamming code?
21. Generate the even parity Hamming codes for the following binary data 1101, 1001
22. A seven bit Hamming code is received as 11111101. What is the correct code?
23. Compare static RAMs and dynamic RAMs
24. Define Priority encoder
25. Define PLDs

## Part B

1. Implement the switching function  $F = \sum(0,1,3,4,7)$  using a 4 input MUX and explain
2. Explain how will build a 64 input MUX using nine 8 input MUXs
3. State the advantages of complex MSI devices over SSI gates
4. Implement the switching function  $F(A,B,C) = \sum(2,4,5)$  using the DEMUX 74156
5. Implement the switching function  $F = \sum(0,1,3,4,12,14,15)$  using an 8 input MUX
6. Explain how will build a 16 input MUX using only 4 input MUXs
7. Explain the operation of 4 to 10 line decoder with necessary logic diagram
8. Draw a neat sketch showing implementation of  $Z1 = ab'd'e + a'b'c'e' + bc + de$  ,  
 $Z2 = a'c'e$ ,  $Z3 = bc + de + c'd'e' + bd$  and  $Z4 = a'c'e + ce$  using a  $5 \times 8 \times 4$  PLA
9. Implement the switching functions:  
 $Z1 = ab'd'e + a'b'c'e' + bc + de$  ,  
 $Z2 = a'c'e$ ,  
 $Z3 = bc + de + c'd'e' + bd$  and  
 $Z4 = a'c'e + ce$  Using a  $5 \times 8 \times 4$  PLA
10. Design a switching circuit that converts a 4 bit binary code into a 4 bit Gray code using ROM array
11. Design a combinational circuit using a ROM ,that accepts a 3- bit number and generates an output binary number equal to the square of the given input number

## Unit – IV Synchronous Sequential Logic

### Part A

1. Derive the characteristic equation of a D flip flop
2. Distinguish between combinational and sequential logic circuits
3. What are the various types of triggering of flip-flops?
4. Derive the characteristic equation of a T flip flop
5. Derive the characteristic equation of a SR flip flop
6. What is race round condition? How it is avoided?
7. List the functions of asynchronous inputs
8. Define Master slave flip flop
9. Draw the state diagram of 'T' FF, 'D' FF
10. Define Counter
11. What is the primary disadvantage of an asynchronous counter?
12. How synchronous counters differ from asynchronous counters?
13. Write a short note on counter applications
14. Compare Moore and Mealy models
15. When is a counter said to suffer from lock out?
16. What is the minimum number of flip flops needed to build a counter of modulus z 8?
17. State the relative merits of series and parallel counters
18. What are Mealy and Moore machines?
19. When is a counter said to suffer from lockout?
20. What is the difference between a Mealy machine and a Moore Machines?
21. Distinguish between synchronous and asynchronous sequential logic circuits
22. Derive the characteristic equation of a JK flip flop
23. How will you convert a JK flip flop into a D flip flop
24. What is mean by the term 'edge triggered'?
25. What are the principle differences between synchronous and asynchronous networks
26. What is lockout? How it is avoided?
27. What is the pulse mode operation of asynchronous sequential logic circuits not very popular?
28. What are the advantages of shift registers?
29. What are the applications of a shift register?
30. How many flip –flops are needed to build an 8 bit shift register?
31. A shift register comprises of JK flip-flops. How will you complement of the counters of the register
32. List the basic types of shift registers in terms of data movement.

33. Write a short notes on PRBS generator
34. Give the HDL dataflow description for T flip - flop
35. Give the HDL dataflow description for JK flip – flop

## Part B

- 1 Draw the state diagram and characteristics equation of T FF, D FF and JK FF
- 2 (a) What is race around condition? How is it avoided?  
(b) Draw the schematic diagram of Master slave JK FF and input and output waveforms. Discuss how it prevents race around condition
- 3 Explain the operation of JK and clocked JK flip-flops with suitable diagrams
- 4 Draw the state diagram of a JK flip- flop and D flip – flop
- 5 Design and explain the working of a synchronous mod – 3 counter
- 6 Design and explain the working of a synchronous mod – 7 counter
- 7 Design a synchronous counter with states 0,1, 2,3,0,1 ..... Using JK FF
- 8 Using SR flip flops, design a parallel counter which counts in the sequence 000,111,101,110,001,010,000 .....
- 9 Using JK flip flops, design a parallel counter which counts in the sequence 000,111,101,110,001,010,000 .....
- 10 (a) Discuss a decade counter and its working principle  
(b) Draw as asynchronous 4 bit up-down counter and explain its working
- 11 (a) How is the design of combinational and sequential logic circuits possible with PLA?  
(b) Mention the two models in a sequential circuit and distinguish between them
- 12 Design a modulo 5 synchronous counter using JK FF and implement it. Construct its timing diagram
- 12 A sequential machine has one input line where 0's and 1's are being incident. The machine has to produce a output of 1 only when exactly two 0's are followed by a '1' or exactly two 1's are followed by a '0'. Using any state assignment and JK flipflop, synthesize the machine
- 13 Using D flip – flop ,design a synchronous counter which counts in the sequence 000, 001, 010, 011, 100, 1001,110,111,000
- 15 Using JK flip-flops, design a synchronous sequential circuit having one and one output. the output of the circuit is a 1 whenever three consecutive 1's are observed. Otherwise the output is zero
- 14 Design a binary counter using T flip – flops to count in the following sequences:  
(i) 000,001,010,011,100,101,110,111,000  
(ii) 000,100,111,010,011,000
- 15 (a) Design a synchronous binary counter using T flip – flops  
(b) Derive the state table of a serial binary adder
17. Design a 3 bit binary Up-Down counter
18. (i) Summarize the design procedure for synchronous sequential circuit  
(ii) Reduce the following state diagram

## Unit – V Asynchronous Sequential Logic

### Part A

1. Distinguish between fundamental mode and pulse mode operation of asynchronous sequential circuits
2. What is meant by Race?
3. What is meant by critical race?
4. What is meant by race condition in digital circuit?
5. Define the critical rate and non critical rate
6. What are races and cycles?
7. What is the significance of state assignment?
8. What are the steps for the analysis of asynchronous sequential circuit?
9. What are the steps for the design of asynchronous sequential circuit?
10. Write short notes on (a) Shared row state assignment  
(b) One hot state assignment
11. What are Hazards?

12. What is a static 1 hazard?
13. What is a static 0 hazard?
14. What is dynamic hazard?
15. Define static 1 hazard, static 0 hazards, and dynamic hazard?
16. Describe how to detect and eliminate hazards from an asynchronous network?
17. What is static hazard?
18. List the types of hazards?
19. How to eliminate the hazard?
20. Draw the wave forms showing static 1 hazard?

## Part B

1. What is the objective of state assignment in asynchronous circuit? Give hazard – free realization for the following Boolean function  $f(A,B,C,D) = \sum m(0,2,6,7,8,10,12)$
2. Summarize the design procedure for asynchronous sequential circuit
  - a. Discuss on Hazards and races
  - b. What do you know on hardware descriptive languages?
3. Design an asynchronous sequential circuit with 2 inputs X and Y and with one output Z. Whenever Y is 1, input X is transferred to Z. When Y is 0; the output does not change for any change in X. Use SR latch for implementation of the circuit
4. Develop the state diagram and primitive flow table for a logic system that has 2 inputs, x and y and an output z. And reduce primitive flow table. The behavior of the circuit is stated as follows. Initially  $x=y=0$ . Whenever  $x=1$  and  $y = 0$  then  $z=1$ , whenever  $x = 0$  and  $y = 1$  then  $z = 0$ . When  $x=y=0$  or  $x=y=1$  no change in z or remains in the previous state. The logic system has edge triggered inputs with out having a clock. the logic system changes state on the rising edges of the 2 inputs. Static input values are not to have any effect in changing the Z output
5. Design an asynchronous sequential circuit with two inputs X and Y and with one output Z. Whenever Y is 1, input X is transferred to Z. When Y is 0, the output does not change for any change in X.
6. Obtain the primitive flow table for an asynchronous circuit that has two inputs x,y and one output Z. An output  $z = 1$  is to occur only during the input state  $xy = 01$  and then if the only if the input state  $xy = 01$  is preceded by the input sequence.
7. A pulse mode asynchronous machine has two inputs. It produces an output whenever two consecutive pulses occur on one input line only. The output remains at '1' until a pulse has occurred on the other input line. Draw the state table for the machine.
8.
  - (a) How will you minimize the number of rows in the primitive state table of an incompletely specified sequential machine
  - (b) State the restrictions on the pulse width in a pulse mode asynchronous sequential machine
9. Construct the state diagram and primitive flow table for an asynchronous network that has two inputs and one output. The input sequence  $X_1X_2 = 00,01,11$  causes the output to become 1. The next input change then causes the output to return to 0. No other inputs will produce a 1 output

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